

# CLASH-ROAD™

## DIP SWITCH INSTRUCTIONS

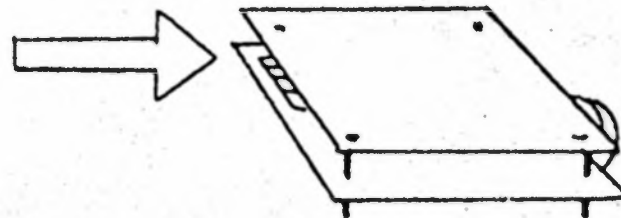
• DIP SW.1 \* = Recommended Settings

		1	2	3	4	5	6	7	8
COIN *	1cn 1 play	OFF							
	1cn 2 play	ON	OFF						
	2cn 1 play	OFF	ON						
	3cn 1 play	ON							
CABINET	TABLE			OFF					
	UPRIGHT			ON					
DIFFI-CULTY *	A EASY					OFF			
	B				OFF	ON			
	C					OFF			
	D HARD				ON	ON			
TEST-MODE *	GAME						OFF		
	NO DEATH						ON		
								OFF	
									OFF

• DIP SW. 2 - ALL OFF

## CONNECTOR FOR MONITOR

1	BLUE
2	GREEN
3	RED
4	GND
5	SYNC

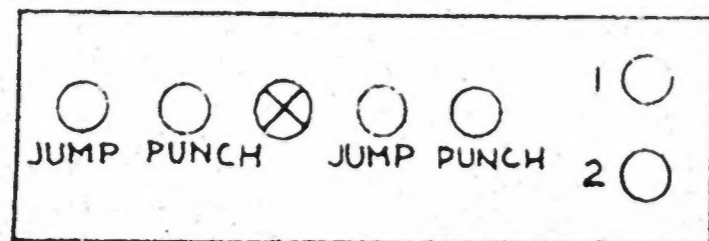
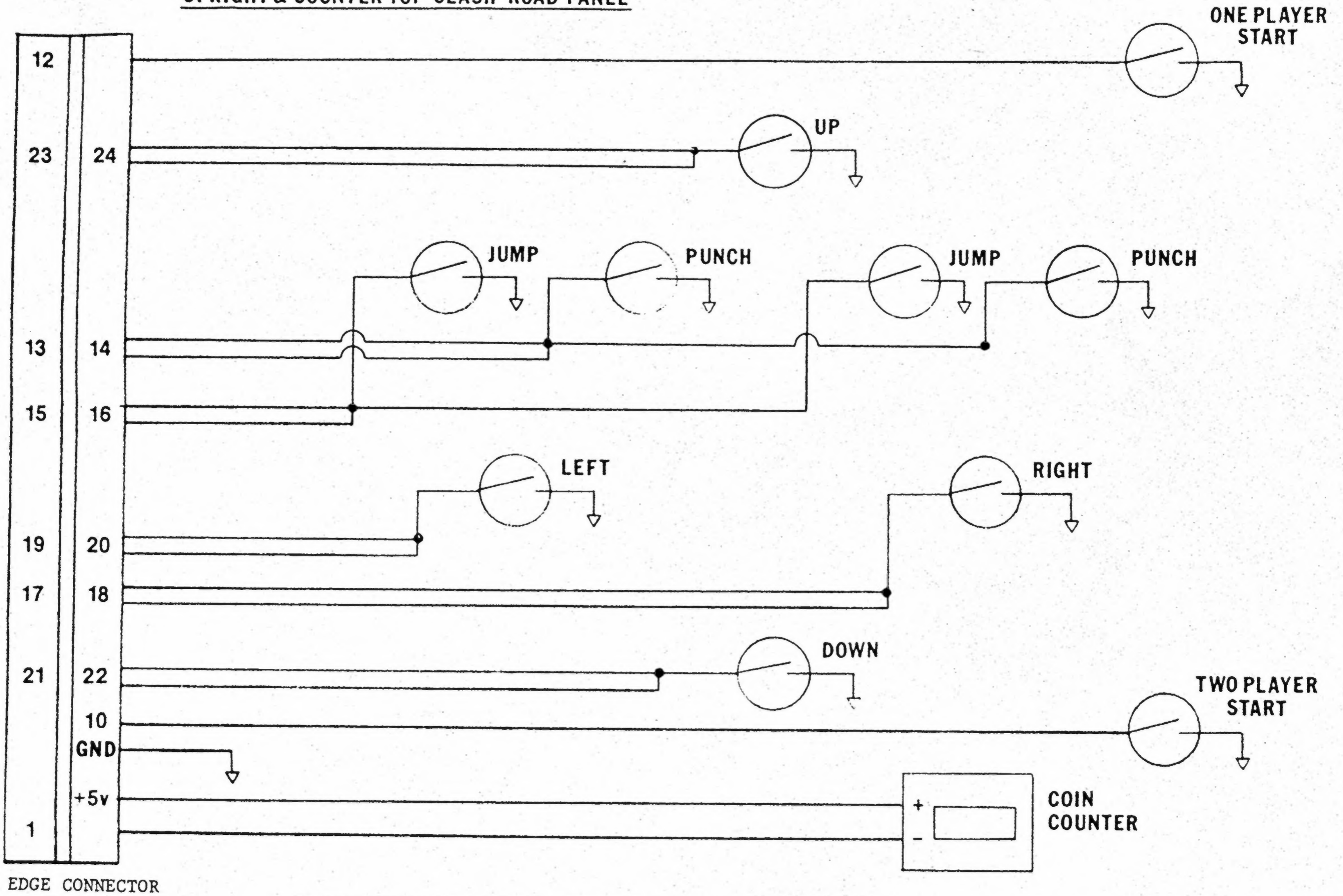


## WIRING DIAGRAM

SOLDERING FACE		PARTS FACE	
COIN COUNTER	1	2	
	3	4	
	5	6	
	7	8	
	9	10	2 P START
COIN	11	12	1 P START
1 P PUNCH <i>red</i>	13	14	<del>2 P PUNCH</del>
1 P JUMP <i>w/bk/r</i>	15	16	<del>2 P JUMP</del>
1 P RIGHT <i>w/bk/y</i>	17	18	<del>2 P RIGHT</del>
1 P LEFT <i>blue</i>	19	20	<del>2 P LEFT</del>
1 P DOWN <i>yellow</i>	21	22	<del>2 P DOWN</del>
1 P UP <i>orange</i>	23	24	<del>2 P UP</del>
+12V ✓	25	26	+12V ✓
SPEAKER ✓	27	28	SPEAKER
+5V ✓	29	30	+5V
+5V	31	32	+5V
+5V	33	34	+5V
+5V	35	36	+5V
GND	37	38	GND
GND	39	40	GND
GND	41	42	GND
GND	43	44	GND

**STATUS**  
**GAME CORP®**  
 "THE ORIGINATORS"

UPRIGHT & COUNTER TOP CLASH-ROAD PANEL



For Cocktail Games

Wire Player one controls to the player one panel.  
Wire Player two controls to the player two panel