



Exidy CRASH  
 Selectable Options and  
 Audio Adjustments  
 June, 1979

CRASH has three switch selectable options. These are controlled by a seven segment DIP switch located on the main logic board at position 14A (see Figure 2, item 6). This switch is accessible from the front of the game through the coin door.

Following are the options and the switch settings for their selection:

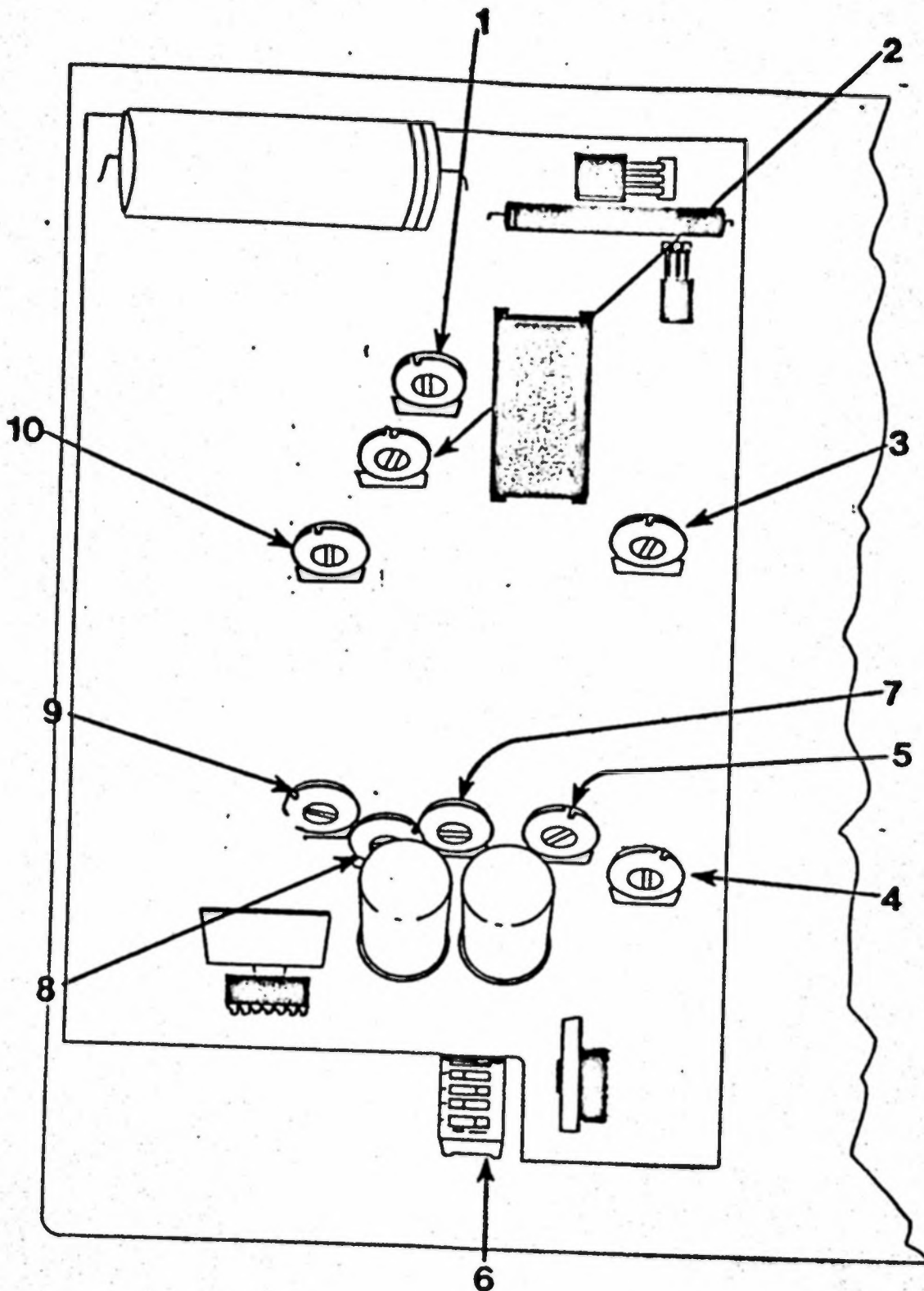
A. Coinage	switch 4	switch 5
2 Player - 1 Coin	ON	ON
1 Player - 1 Coin 2 Player - 2 Coin	<input checked="" type="checkbox"/> ON	<input type="checkbox"/> OFF
1 Player - 2 Coin 2 Player - 4 Coin	OFF	ON

B. Crashes (Turns)	switch 6	switch 7
2 Crashes	ON	ON
3 Crashes	<input checked="" type="checkbox"/> ON	<input type="checkbox"/> OFF
4 Crashes	OFF	ON
5 Crashes	OFF	OFF

C. TOP THIS SCORE	switch 3
Credit awarded for topping score	<input checked="" type="checkbox"/> OFF
Credit <u>not</u> awarded for topping score	ON

IV. AUDIO ADJUSTMENTS (see other side)

MOTOR	-- 3 pots:
	R52=high frequency
	R53=low frequency
	R16=volume
MUSIC	-- 1 pot:
	R63=volume
VOLUME	-- 1 pot:
	R66=overall volume
CRASH	-- 1 pot:
	R29=volume
SPEED BEEP	-- 1 pot:
	R39=volume
SKID	-- 2 pots:
	R47=frequency
	R49=volume



### Audio Board Adjustments

- 1 R52 MOTOR
- 2 R53 MOTOR
- 3 R63 MUSIC
- 4 R66 VOLUME
- 5 R29 CRASH
- 6 DIP switch
- 7 R39 SPEED BEEP
- 8 R49 SKID
- 9 R47 SKID
- 10 R16 MOTOR