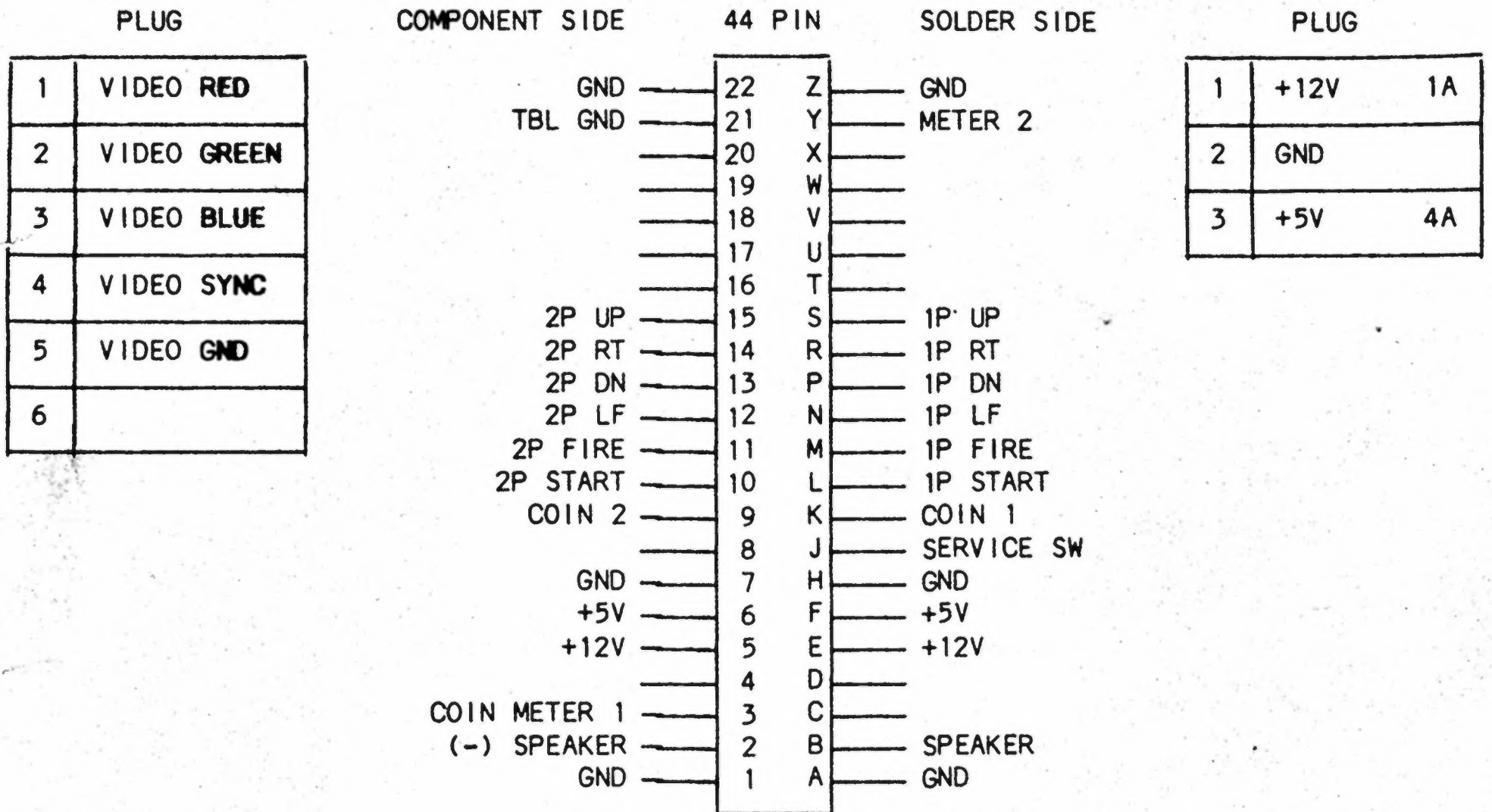


**GAPLUS . GENERIC CONVERSION KIT**

**M051-00B86-A003**

Pin-out Information follows:



Power supply information follows:

POWER SUPPLY VOLTAGES AND CURRENT SPECS.	
VOLTAGE	CURRENT
DC 5 VOLTS	4 AMPS
DC 12 VOLTS	1 AMP

GAME USES AN 8 WAY JOYSTICK AND A FIRE BUTTON.

# GAPLUS

## OPTION SWITCH SETTINGS—DIP SWITCH "A"

VARIOUS GAME PLAY OPTIONS		SW#1	SW#2	SW#3	SW#4	SW#5	SW#6	SW#7	SW#8
<b>NUMBER OF FIGHTERS GAME BEGINS WITH</b>									
*3 FIGHTERS		OFF	OFF				NOT		
2 FIGHTERS		OFF	ON				USED		
4 FIGHTERS		ON	OFF				OFF		
5 FIGHTERS		ON	ON				OFF		
<b>COIN #1—NUMBER OF COINS PER CREDIT</b>									
*1 COIN	1 CREDIT			OFF	OFF		OFF		
1 COIN	2 CREDITS			OFF	ON		OFF		
2 COINS	1 CREDIT			ON	OFF		OFF		
3 COINS	1 CREDIT			ON	ON		OFF		
<b>SOUND</b>									
SOUND IN ATTRACT MODE						OFF	OFF		
*NO SOUND IN ATTRACT MODE						ON	OFF		
<b>COIN #2—NUMBER OF COINS PER CREDIT</b>									
*1 COIN	1 CREDIT						OFF	OFF	OFF
1 COIN	2 CREDITS						OFF	OFF	ON
2 COINS	1 CREDIT						OFF	ON	OFF
3 COINS	1 CREDIT						OFF	ON	ON

## OPTION SWITCH SETTINGS—DIP SWITCH "B"

VARIOUS GAME PLAY OPTIONS		SW#1	SW#2	SW#3	SW#4	SW#5	SW#6	SW#7	SW#8
<b>SELF-TEST MODE</b>									
*NORMAL TEST									
OFF									
ON									
<b>"RANK" = DIFFICULTY LEVEL OF PLAY</b>									
EASIEST LEVEL OF PLAY 1			OFF	OFF	ON				
* 0 Standard Level of Play			OFF	OFF	OFF				
PROGRESSIVELY 2			OFF	ON	OFF				
MORE 3			OFF	ON	ON				
DIFFICULT 4			ON	OFF	OFF				
LEVELS OF 5			ON	OFF	ON				
PLAY 6			ON	ON	OFF				
7			ON	ON	ON				
<b>**ROUND ADVANCE</b>									
*NORMAL ADVANCE						OFF			
						ON			
<b>BONUS SHIPS AWARDED AT:</b>									
1st @ 30,000; 2nd @ 100,000 & every 200,000							OFF	OFF	OFF
1st @ 30,000; 2nd @ 150,000							OFF	OFF	ON
1st @ 30,000; 2nd @ 100,000 & every 300,000							OFF	ON	OFF
1st @ 30,000; 2nd @ 100,000 & every 150,000							OFF	ON	ON
1st @ 30,000; 2nd @ 100,000 & every 100,000							ON	OFF	OFF
*1st @ 30,000; 2nd @ 80,000 & every 100,000							ON	OFF	ON
1st @ 50,000; 2nd @ 150,000 & every 200,000							ON	ON	OFF
1st @ 50,000; 2nd @ 150,000 & every 150,000							ON	ON	ON

\*\*BY TURNING "ON" THE OPTION SWITCH WHILE "PARSEC" IS BEING INDICATED ON THE SCREEN, YOU CAN ADVANCE THROUGH THE "ROUNDS." PUSH THE ONE PLAYER CONTROL LEVER FORWARD (PLAYER NUMBER ONE UP SWITCH IS "ON") TO INDICATE THE NUMBER. THE INDICATED ROUND NUMBER WILL APPEAR ON THE MONITOR SCREEN WHEN THE OPTION SWITCH IS TURNED "OFF."