

**SNK CORPORATION**  
**OF AMERICA**

# GUERRILLA

WAR™

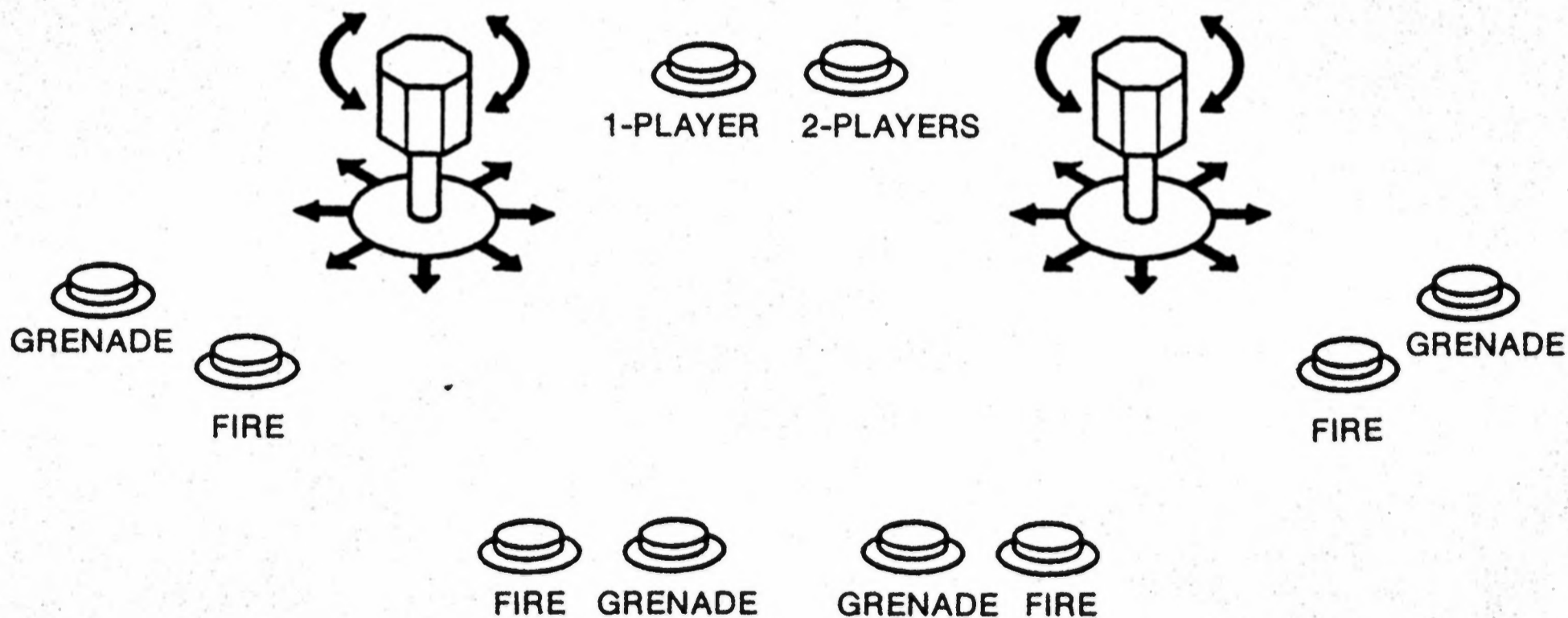
## INSTRUCTION MANUAL



## HOW TO PLAY

Guerrilla War is a 1 or 2 player survival shooting game. Play can be simultaneous or either player can join in at any stage during play. The rotary joystick controls the hero's movement and 8-way fire direction. Press yellow button to fire machine gun and press black button to fire grenades and to get in and out of tank. Players may get into enemy's tank when they are destroyed. When certain enemies are killed they change into bonus weapons. The dip switch adjusts the level of difficulty in four stages.

### ROTATE JOYSTICK FOR DIRECTION OF FIRE.



# OPTIONAL SETTINGS

## DIP SW NO. 1

ITEM	SPECIFICATION	1	2	3	4	5	6	7	8
GAME STYLE	COIN UP CONTINUE	OFF							
	STANDARD	ON							
DISPLAY	NORMAL PICTURE		OFF						
	INVERSE PICTURE		ON						
BONUS	*SECOND BONUS			OFF					
	**EVERY BONUS			ON					
NUMBER OF HERO	3				OFF				
	5				ON				
COIN 1	1 COIN 1 PLAY					OFF	OFF		
	2 COIN 1 PLAY					ON	OFF		
	3 COIN 1 PLAY					OFF	ON		
	4 COIN 1 PLAY					ON	ON		

\*Second Bonus ..... Credit one (HERO) every 2nd bonus

\*\*Every Bonus ..... Credit one (HERO) at 1st and 2nd bonus only.

No further heros awarded.

## DIP SW NO. 2

ITEM	SPECIFICATION	1	2	3	4	5	6	7	8
LEVEL OF DIFFICULTY	EASY	OFF	OFF						
	NORMAL	ON	OFF						
	HARD	OFF	ON						
	DIFFICULT	ON	ON						
ATTRACTION SOUND	WITHOUT SOUND			OFF	OFF				DEMO SOUND OFF
	WITH ATTRACTION SOUND			ON	OFF				DEMO SOUND ON
MONITOR SETTING	CONTINUOUS PLAY			OFF	ON				NEVER RESTART
	STOP VIDEO DISPLAY			ON	ON				STOP
BONUS POINTS SETTING 1ST/2ND	30,000/50,000					OFF	OFF		
	40,000/80,000					ON	OFF		
	50,000/100,000					OFF	ON		
	NO BONUS					ON	ON		

**NOTE:** Bold face suggests factory recommended settings.

# D. JOYSTICK ROTARY CONNECTIONS:

\*NOTE: "R"(Rotary) for proper connection of the harness.

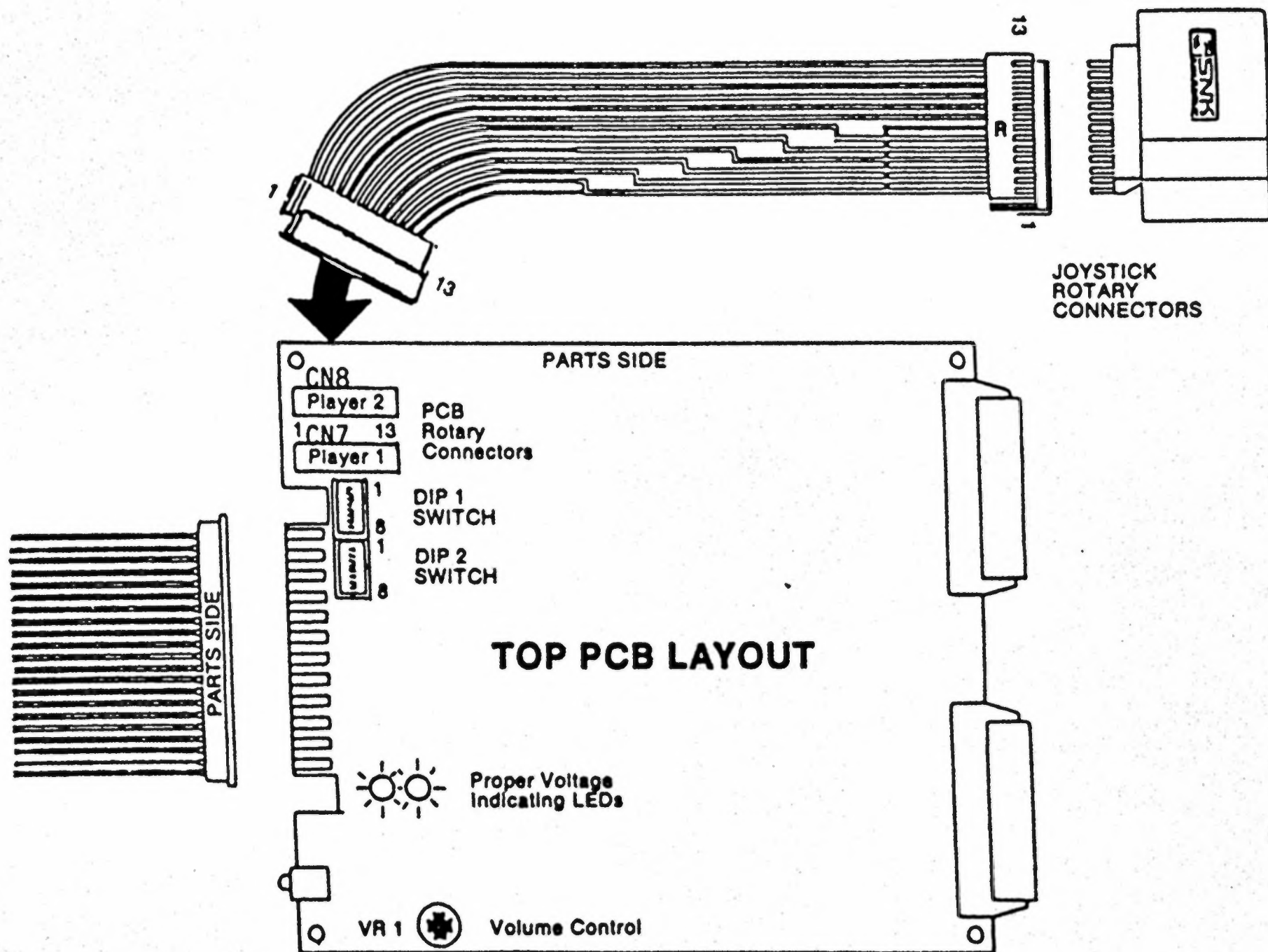


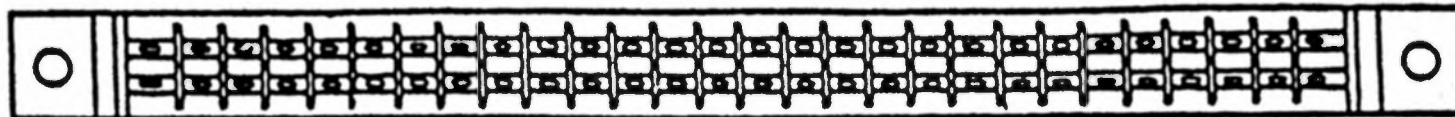
FIGURE 1

# MAIN HARNESS CONNECTIONS

## CONNECTOR CR7E - 56 DA - 3.96 E (HIROSE)

(1)

(28)



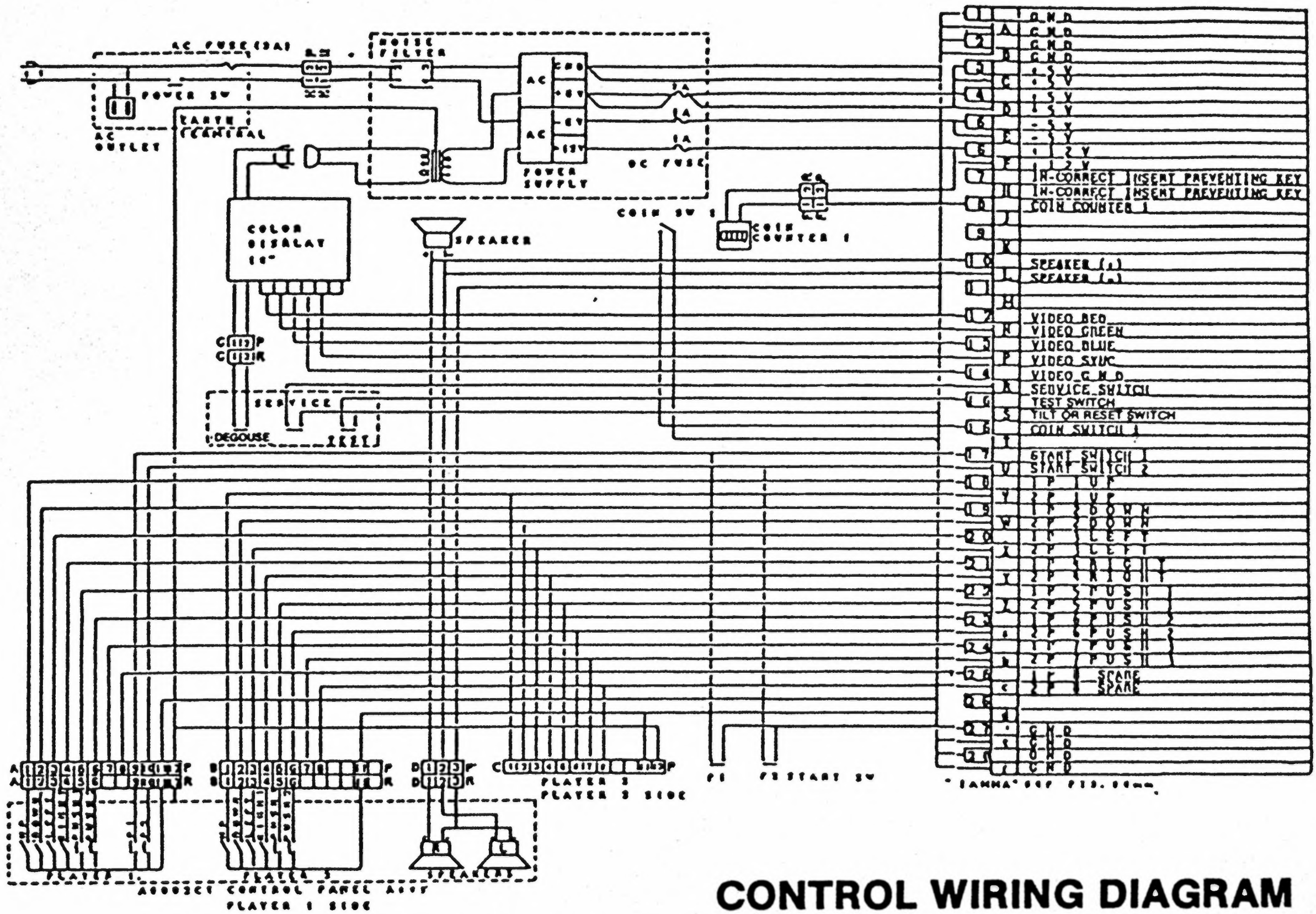
(A)

(f)

Color Key: Stripe / Background

WIRE COLOR	SOLDER SIDE	PIN NAME	PIN #	PARTS SIDE	WIRE COLOR
BLACK	Ground	A	1	Ground	Black
BLACK	Ground	B	2	Ground	Black
RED	+5VDC	C	3	+5VDC	RED
RED	+5VDC	D	4	+5VDC	RED
GREEN	-5VDC	E	5	-5VDC	GREEN
YELLOW	+12VDC	F	6	+12VDC	YELLOW
	KEY	H	7	KEY	
		J	8	Coin Counter 1	BROWN
	Ground	K	9	Ground	
WHITE	Left Speaker -	L	10	Right Speaker +	White
		M	11	Audio (+)	
GREEN	Video Green	N	12	Video Red	PINK
GRAY/WHITE	Video Sync	P	13	Video Blue	LIGHT BLUE
VIOLET	Service Switch	R	14	Video Ground	BLACK
GRAY	RESET	S	15	Test Switch	ORANGE
		T	16	Coin Switch 1	VIOLET/WHITE
WHITE/BLACK	2P Start	U	17	1P Start	BLACK/WHITE
BROWN/BLACK	2P Control 1 UP	V	18	1P Control 1 UP	WHITE/BROWN
RED/BLACK	2P Control 2 DOWN	W	19	1P Control 2 DOWN	WHITE/RED
ORANGE/BLACK	2P Control 3 RIGHT	X	20	1P Control 3 RIGHT	WHITE/ORANGE
YELLOW/BLACK	2P Control 4 LEFT	Y	21	1P Control 4 LEFT	WHITE/YELLOW
GREEN/BLACK	2P Control 5 PUSH 1	Z	22	1P Control 5 PUSH 1	WHITE/GREEN
BLUE/BLACK	2P Control 6 PUSH 2	a	23	1P Control 6 PUSH 2	WHITE/BLUE
		b	24		
		c	25		
		d	26		
BLACK	Ground	e	27	Ground	BLACK
BLACK	Ground	f	28	Ground	BLACK

FIGURE 5



# CONTROL WIRING DIAGRAM

FIGURE 6